



## NOW600 National Rules for 2023

*This rulebook contains the official rules for all NATIONAL SERIES events of the National Open Wheel 600 Series in 2023.*

### SECTION I: RACING PROCEDURE

1. RACEeivers are MANDATORY to race in a National Open Wheel 600 Series sanctioned event. Unless otherwise noted, NOW600 will use frequency 454.000 at all sanctioned events.

2. Drivers wishing to run for points in the NOW600 Micro Series will be required to purchase a NOW600 license. License does include a secondary insurance policy from Reel Racing Insurance. Memberships are \$100.

2a. Paid registered drivers must compete in 90% of all NOW600 sanction races to be eligible for full end of the year recognition and point fund. Drivers racing in 80-89% of events will receive that percentage of point fund. Any driver under 80% will not be eligible for end of the year awards.

3. A car and driver qualify as a team. Each driver can qualify only one car. No driver will be permitted to change cars after taking time in qualifying.

4. The lineup that takes the green flag will be the lineup that we use to calculate passing points. Any driver that elects to tag the back of the field will receive no passing points but will get their finishing points.

5. The race is considered official once the flagman displays the green flag.

6. Initial Starts: Front row must stay side-by-side until they reach the white line or cone placed in turn four. Pole car must set a steady pace at the discretion of the race director. All other drivers must stay in proper position nose to tail until the green flag or light is displayed. Warning for jumping the start will be given in the drivers meeting. NO on track warning will be given. If you jump the start you will go back one row and receive no passing points.

6a. Following three initial start attempts, the field will start single file if one lap is failed to be completed.

7. Caution Rule: Any car that causes or is involved in two unassisted cautions will be blacked flag for that race.

8. Single file restarts will be nose to tail, all cars must stay in order until they have passed the cone on the front stretch. Passing before the cone will result in getting docked 2 positions per car passed in the finishing order or in the next yellow, which ever may come first. Hitting the cone or going below the cone will result in the offending driver being sent to the end of the field.

8a. Once the yellow light and flag are displayed, drivers must immediately get single file where they are running. There will be NO tolerance for drivers being side by side another car trying to get in line or fighting for a position.

9. Any car stopping on the track after coming out from the staging area will be sent to the back and will go toward your two-caution rule.

10. Two-Way radios are prohibited. If caught driver will be DQ and will not receive points or pay and may result in suspension from a NOW600 sanctioned race.

11. When your race is called report to the staging area immediately! Any car not in staging when race is rolling out will be placed to the rear of the field and receive no passing points.

11a. Drivers in the staging area must line up in their correct starting spot upon entering the track. Please pay attention to the pit steward if he or she is trying to get you in line. If you do not you will be put on the back of that race. NO EXCEPTIONS. We want to go lights out as soon as you enter the racing surface.

12. All cars must run the NOW600 Series Decal Package to be eligible for end of the year awards and contingencies. A detailed layout and decals will be given free of charge.

12a. National Series drivers must have the top wing decal across the top wing and the series decal placed in

its proper position on their car each night. If a driver fails to have the required decals on their car in the correct position, they will lose \$150 from their point fund each offense. After the third offense that driver will no longer be a member in good standing and will forfeit their points for the season.

13. If any car drops out of the starting lineup the field will be criss-crossed.
14. Any car not driving at a reasonable speed will be blacked flagged for safety precautions.
15. Cars that pull into the infield or to the pits will not be allowed to re-enter the racing surface once they go down a lap in NOW600 Series competition.
16. Drivers will be required to start the race in race gear. Drivers must be in race gear by turn 3. Absolutely no clutch or shifter starts. If a driver is caught shifting or clutch starting they will be sent to the tail.
17. Drivers shall always remain seated in their car with seatbelts secure while on the racetrack, except under an open red flag. Any driver getting out of the race car seat shall be disqualified from that race. Additional penalties may be assessed for sportsmanship incidents that occur while out of the car. An exception will be made for a safety issue such as, but not limited to, fire. The decision by the NOW600 Series officials at the time of the violation is final.
18. "Split Scoring" – In the instance that there is a caution after the leader and at least two other cars have crossed the scoring line, split scoring will be used: those cars that crossed the scoring line before the caution will be scored in the way they crossed the scoring line. Those cars that had not yet crossed the scoring line at the time of the caution will be scored in their position in which they crossed the scoring line on the previous lap. On all laps, except the final lap, at least 2 cars must cross the scoring line to qualify for split scoring. On the final lap, only the leader must cross the scoring line for split scoring to be utilized.

## SECTION II: POINT SCALE

### A-MAIN POINTS:

1. 100	12. 68
2. 97	13. 66
3. 94	14. 64
4. 91	15. 62
5. 88	16. 60
6. 85	17. 58
7. 82	18. 56
8. 79	19. 54
9. 76	20. 52
10. 73	21. 50
11. 70	

Drivers not qualifying for the A-Main will receive 35 points.

### HEAT RACE POINTS:

1. 20	6. 15
2. 19	7. 14
3. 18	8. 13
4. 17	9. 12
5. 16	10. 11

**Provisional:** Provisionals will not be given in 2023.

## **SECTION III: RACE FORMAT**

Each race night will consist of Qualifying/Hot laps, Heat Races, B-Main(s) and A-Main races.

**SPECIAL SHOWS** - There will be special events scheduled through the year, NOW600 Series will inform all drivers of specific changes to the racing program at the drivers meeting.

Number of Heat Races will depend on car count, at each race drivers will draw for heat race starting position, lowest number pill draw up front, highest number pill draw to rear of heats. First lowest pill drawn will start on the Pole of the first heat (1st) race, the second lowest to the Pole of the second (2nd) heat, etc.

**Line Ups:** All official lineups will be posted at the Competition Trailer. Always check at the trailer for lineups. An announcement will be made as soon as lineups are posted and official.

All teams will draw for a Qualifying Group. Number of teams drawing in will determine the number of groups with a maximum of 10 cars per group. Group qualifying will take place during Hot Laps. There will be instances where the first class will have to hot lap to help run the track in before turning around to Group Qualify.

Cars will get 1 warm-up lap, followed by 3 laps on the clock to determine their fastest time. Anyone missing their group will only receive one timed lap (first lap on clock) in another group, will not be able to start better than fifth and receive no passing points.

Points will be awarded in each group with the fastest Qualifier receiving 20 points. The remainder of the scale will be as follows: 1-20, 2-16, 3-13, 4-10, 5-9, 6-8, 7-7, 8-6, 9-5, 10-4.

Heat Races will be lined up with a four-car inversion. Driver's timing outside the inversion will be lined up straight up by their time, starting with the fifth position.

Passing Points will be used during the Heat Race. Points are done from the final parade lap and will be combined with the points earned during Qualifying. Any tie in overall points will go to the driver with the faster qualifying time. Top 14 in overall points will lock into the A-Feature. An inversion will be determined by draw of a 0 (Straight-up), 4 (top two rows), or 6 (top three rows). Draw will be done by the high point earner.

Remainder of the field will stagger into a pair of B-Features (17th to the pole of B1, 18th to the pole of B2, etc.). Top three from each B-Feature advance to the A-Feature with B1 setting the inside of the final three rows. B2 will set the outside of the final three rows. If only a single B-Feature is needed, the field will lineup straight up by accumulated points with the Top 6 transferring. B-Features will be 12 laps in distance. B-Features will also be on a 10-minute time limit. If more than 15 cars, the B-Feature will be 15 laps.

There will be events where C-Mains will be used.

**A-Main Laps:** 25 laps or 25 minutes. In the event of a two day show the first night will go 20 laps or 20 minutes.

- If a race nears the time limit under a caution, the race will restart as a green, white, checkered.

**2 DAY SHOWS** – There will be NO lock ins from the first night of competition in a two-day event. All drivers will run a full show on the second night.

- If a driver does not race on the first night the best they will start is outside the invert. If the invert is a zero you will start in the position earned by passing points.

## **SECTION IV: WEIGHING PROCEDURE**

1. Minimum weight is posted in the National Open Wheel 600 Series Rulebook under each division it includes car with driver, all cars must make weight, any car that does not make weight will be disqualified and earn no pay or points for that race. If the driver does not make weight in the heat race will receive no points, and must start tail back of the Semi Feature, in the event of no Semi Feature the driver may start on the tail end of the A-Main event.

2. Winner of the Heat Race and B-Mains along with the Top 3 in the A-Main MUST report to the scales following the

checkered flag, any driver that does not report to the scales will be DQ for that race and receive no points or pay.

## **SECTION V: YELLOW FLAGS**

1. All cars that have stopped on the yellow will be placed to the tail end of the field in the order they were running before the yellow. Cars that require to go to the pits to get any work done before coming back out will have until the caution light goes out to rejoin the field, if the driver does not get back out before the light goes out will not be allowed to re-enter unless a lap does not get complete, if any driver enters the track after the light goes out they will be automatically DQ and receive no points or pay for that night. Cars will be lined up in the order they return to the racing surface. Any car that does not require work to be done on their car will line up according to how they were before the caution.
2. Working on your car or having a track official work on your car during a yellow on the racing surface will penalize that driver to the rear. Exception to this rule is if a NOW600 Series official stops you to check over it.
3. Any crew member that enters the racetrack will result in their driver being DQ'd for the night.
4. All single file restarts after one lap has been completed will take place with the lead lap cars moved to the front of the field. Lapped cars will pull to the inside and fall in behind the last car on the lead lap in their order of running.

## **SECTION VI: RED FLAGS**

1. The car(s) that the red flag was thrown for and any other cars that change any tire will be placed at the rear of restarting line-up. All other cars not involved will get the position they were running in prior to the red flag, if ready to join restarting line-up when called provided they did not exit the track or designated red flag work area.
  2. It shall be the decision of the fNOW600 Series officials as to what cars the flags were displayed for, and their decision is final.
  3. All Restarting line-ups will be single file after one lap with any lapped cars being placed in lineup.
- Note: Any car changing any tire during an OPEN red flag will be placed at rear also. (Wheel spacers may be changed if monitored by track officials).
4. A race is considered official once the checkered flag is thrown. If a red or yellow come out after the checkered flag is thrown the payoff and scoring will be done on a split finish.
  5. Any crew member that enters the racetrack will result in their driver being DQ'd for the night.

## **SECTION VII: MISCELLANEOUS**

1. **SPORTSMANSHIP** - Micro Sprint car racing is a very emotional sport. As such, good sportsmanship is the key element of any competitive racing program. This must include respect for all participants – drivers, owners, pit crews, and officials. For our part, we will make every effort to be consistent with our rules regardless of whom or what is involved. We will treat all participants with respect and expect similar treatment in return. A racer's pit area is his territory – therefore please stay out of other racer's pit areas, especially after an incident where you have been involved with that racer. Drivers – remember that you are responsible for the actions of your crews. Any offending parties will be fined appropriately, and disciplinary actions will be initiated as deemed necessary.
2. **WORK AREA:** NOW600 officials will designate a "Work Area" before the event starts. Officials will announce at the Drivers Meeting where said area is located. Drivers will NOT receive time in the work area. Once the lineup is good and the lights go out you will not be allowed to re-enter unless we do not complete a lap. The light will not be instructed to go out until the leader takes the one to go signal from the flagman.

- 2a. Any Driver that re-enters after the light is out will be disqualified for that event and fined up to \$1,000.

**3. Protest Fees** (Figures in Parenthesis Are Filing Fees)

Motor tear down RULES TBA.

P & G fuel test \$1000 (\$250).

Other technical protest: \$500 (\$250).

**ALL DECISION WILL BE MADE BY THE COMPETITION DIRECTOR AND ARE  
FINAL! NO EXCEPTIONS!**